

# 2011 Kiest Park "250" League

Sunday - Men's League 2 - **REVISED 12/6/11**

	<u>Wins</u>	<u>Losses</u>
1. Red Jays	0	8
<b>champion</b> 2. Dallas Coyotes	8	0
3. Bad Habits	5	3
4. Punishers	2	6
5. The Aces	6	2
6. Dallas Lightning	3	5

November 6				November 6				November 6						
		<u>Kiest #5</u>				<u>Kiest #6</u>				<u>Kiest #7</u>				
visitor		home		visitor		home		visitor		home				
6:00	Punishers	3	Bad Habits	13	6:00	Dallas Coyotes	29	Red Jays	6	6:00	The Aces	21	Dallas Lightning	16
7:00	Punishers	24	Red Jays	14	7:00	Dallas Lightning	2	Dallas Coyotes	12	7:00	Bad Habits	16	The Aces	13

November 13				November 13				November 13						
		<u>Kiest #3</u>				<u>Kiest #2</u>				<u>Kiest #1</u>				
visitor		home		visitor		home		visitor		home				
4:00	The Aces	21	Red Jays	13	4:00	Bad Habits	15	Dallas Lightning	13	4:00	Punishers	8	Dallas Coyotes	9
5:00	Dallas Lightning	17	Red Jays	9	5:00	Bad Habits	8	Dallas Coyotes	12	5:00	Punishers	11	The Aces	16

November 20				November 20				November 20						
		<u>Kiest #5</u>				<u>Kiest #6</u>				<u>Kiest #7</u>				
visitor		home		visitor		home		visitor		home				
6:00	Bad Habits	24	Punishers	7	6:00	Red Jays	4	Dallas Coyotes	25	6:00	Dallas Lightning	0	The Aces	11
7:00	Dallas Lightning	11	Punishers	10	7:00	Red Jays	4	Bad Habits	19	7:00	Dallas Coyotes	17	The Aces	9

November 27 - no games, Thanksgiving weekend

DECEMBER 11				DECEMBER 11				DECEMBER 11						
		<u>Kiest #1</u>				<u>Kiest #2</u>				<u>Kiest #4</u>				
visitor		home		visitor		home		visitor		home				
4:00	The Aces	11	Bad Habits	7	4:00	Dallas Coyotes	20	Dallas Lightning	7	4:00	Red Jays	9	Punishers	10
5:00	Dallas Coyotes	18	Bad Habits	9	5:00	Red Jays	4	Dallas Lightning	15	5:00	The Aces	24	Punishers	3

## Rules:

- \* Home team is the 2nd team listed and will occupy the 1st base dugout. If playing back-to-back on the same field and designation for second game changes from Home to Visitor or vice versa, teams do not have to change dugouts.
- \* **Any player that runs into or through the temporary fence when there is no possibility of making a play on a ball will be removed from the game for the remainder of the defensive inning in which the violation occurred. NO SUBSTITUTION WILL BE ALLOWED. If the same player commits the same infraction a second time during the same game, he will be ejected from the remainder of the game and NO SUBSTITUTION WILL BE ALLOWED.**
- \* Unlimited home runs over 250' fence. Any home runs over 300' fence are considered outs (no additional penalty).
- \* **Each team must have a "ball shagger" to retrieve balls hit over the 250 fence while their team bats.**
- \* 55 minute time limit. "1-pitch" will be played in extra innings.
- \* Run rules: 20 after 3, 15 after 4, 10 after 5 innings. "Flip Flop" rule is in effect. No run limit per inning.
- \* Start with "1-1" count. No extra foul in Men's leagues; Coed leagues have an extra foul
- \* Batting order: May bat traditional (10 or 11) or bat-the-bench (ALL players bat).
- \* Lineups must be turned in by scheduled game time with first names and last names, numbers are not required.
- \* A 5-minute "penalty time" will be given if a team is not ready at scheduled game time. Resulting penalty is an automatic out charged on the offending team's first at bat. A forfeit will be called when penalty time expires if the team is not ready to play. NOTE: Does not apply to teams that are having to come from another field for consecutive games.
- \* Base-stealing is allowed in all Men's leagues.
- \* All other DSMA rules apply.
- \* **RAINOUT NUMBER: 214.670.05131 after 4:30 p.m.**

Schedules, standings and other information are posted on [www.dsma.com](http://www.dsma.com).

Questions or comments? Call Barbara at 214.670.6707 or email [barbara.barnette@dallascityhall.com](mailto:barbara.barnette@dallascityhall.com).